1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

* Month of May and June have higher projects activities whereas December have lowest.
* Direct relation regard to total amount of baked vs project success rate.
* Total amount of project funded effect on time performance

1. What are some of the limitations of this dataset?

* No project review was considered.
* Purely based on state of the end result
* Each project’s roadblock investigation

1. What are some other possible tables/graphs that we could create?

* Duration of project cycle
* Time span of each project stage (i.e. how long to R&D, etc)